

Short note

Exact calculation of Fourier series in nonconforming spectral-element methods

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1. Usefulness of calculating Fourier series in the SEM

In this note is presented a method, given nodal values on multi-dimensional nonconforming spectral elements, for calculating global Fourier-series coefficients. This method is “exact” in the sense that given the approximation inherent in the spectral-element method (SEM), no *additional* error is introduced that exceeds accumulated computer round-off error. The method would be very useful when the SEM provides an adaptive-mesh simulation of a physical quantity whose global Fourier spectrum is of scientific interest, e.g., in dynamically adaptive fluid-dynamics simulations such as [7].

2. Derivation of an exact transform

Suppose we have some functional problem in a spatial domain $\mathbb{D} := [-\pi, \pi]^d$ (possibly including toroidal geometry) and use coordinate transformations

$$\vec{\vartheta}_k \text{ from } \vec{\xi} \in \mathbb{E}_0 := [-1, 1]^d \text{ to } \vec{x} \in \mathbb{E}_k \quad (1)$$

to partition $\mathbb{D} = \bigcup_{k=1}^K \mathbb{E}_k$ by K elements $\mathbb{E}_k := \vec{\vartheta}_k(\mathbb{E}_0)$ with disjoint interiors. Typically, the SEM approximates the exact solution $u(\vec{x})$ by its piecewise degree- p polynomial representation $u^{hp}(\vec{x})$:

$$u(\vec{x}) \approx u^{hp}(\vec{x}) = \sum_{k=1}^K \sum_{\vec{\tau} \in \mathbb{I}} u_{\vec{\tau},k} \phi_{\vec{\tau},k}(\vec{x}), \quad (2)$$

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Table 1

Hierarchy of spectral-element Gauss–Lobatto–Legendre (GLL) quadrature nodes and (piecewise) interpolating-polynomial bases

	Nodes	Interpolating basis
1 1D element	$\xi_i \in [-1, 1]$	$\phi_i(\xi) := \sum_{n=0}^p \Phi_{i,n} L_n(\xi)$
1 d D element	$\vec{\xi}_T := \sum_{\alpha=1}^d \vec{e}^\alpha \xi_i^\alpha$	$\phi_T(\vec{\xi}) := \prod_{\alpha=1}^d \phi_{i^\alpha}(\xi^\alpha)$
K d D elements	$\vec{x}_{T,k} := \vec{\vartheta}_k(\vec{\xi}_T)$	$\phi_{T,k}(\vec{x}) := \begin{cases} \phi_T(\vec{\vartheta}_k^{-1}(\vec{x})), & \vec{x} \in \mathbb{E}_k \\ 0, & \vec{x} \notin \mathbb{E}_k \end{cases}$

The orthonormal Legendre polynomial of degree n on $[-1, 1]$ is $\sqrt{n + \frac{1}{2}} L_n(\xi)$, w_i is the GLL quadrature weight and $\Phi_{i,n} \equiv w_i L_n(\xi_i) / \sum_{i'=0}^p w_{i'} L_n(\xi_{i'})^2$ is a Legendre coefficient (e.g. [4, (B.3.15)]).

where “ \approx ” implies the SEM truncation error, h denotes the least \mathbb{E}_k dimension, “ $=$ ” implies machine precision, $\mathbb{I} := \{0, \dots, p\}^d$ indexes the values $u_{T,k} := u^{hp}(\vec{x}_{T,k})$ and other notation is explained in Table 1. In many scientific applications, such as (magneto-)hydrodynamic turbulence simulation, there are theories to be verified that involve global Fourier-series coefficients $\hat{u}_{\vec{q}}$ at integer wavenumber components q^α . Until now, in usual practice the exact coefficient $\hat{u}_{\vec{q}}$ has been approximated by M^d -point trigonometric d -cubature:

$$u(\vec{x}) \stackrel{F}{\leftrightarrow} \hat{u}_{\vec{q}} := (2\pi)^{-d} \int_{\mathbb{D}} u(\vec{x}) e^{-i\vec{q} \cdot \vec{x}} d\mathbf{v}(\vec{x}) \quad (3)$$

$$= M^{-d} \sum_{\vec{m} \in \mathbb{M}} u(\vec{x}_{\vec{m}}) e^{-i\vec{q} \cdot \vec{x}_{\vec{m}}} - \mathcal{E}_{\vec{q}} u, \quad (4)$$

where

$$\mathcal{E}_{\vec{q}} u \equiv \sum_{\vec{r} \in \mathbb{Z}^d \setminus \{\vec{0}\}} \hat{u}_{\vec{q} + M\vec{r}} \quad (5)$$

(generalizing [3, Theorem 4.7]), $d\mathbf{v}(\vec{x}) := \prod_{\alpha=1}^d dx^\alpha$ is the volume differential and $\mathbb{M} := \{1, \dots, M\}^d$ indexes trigonometric nodes $x_{\vec{m}}^\alpha := (2m^\alpha/M - 1)\pi$. Note whenever \mathbb{D} is adaptively repartitioned there is an additional computation cost of at least $\mathcal{O}(\#\{\vec{m}; \vec{x}_{\vec{m}} \in \mathbb{E}_k\})$ per node $\vec{x}_{T,k}$, to use (2) to provide in (4) the values $u^{hp}(\vec{x}_{\vec{m}})$. There is also a d -cubature error $\mathcal{E}_{\vec{q}} u^{hp}$ that by (5) in general converges no faster than $\mathcal{O}(M^{-2})$, because \mathbb{C}^1 discontinuities of (2) across element boundaries cause $|\hat{u}_{\vec{q}}^{hp}|$ to decay only as $\mathcal{O}(|\vec{q}|^{-2})$. We discover a more accurate method by substituting Table 1 formulas into (3) to yield

$$u^{hp}(\vec{x}) \stackrel{F}{\leftrightarrow} \hat{u}_{\vec{q}}^{hp} \equiv \sum_{k=1}^K \sum_{\vec{T} \in \mathbb{I}} u_{T,k} \hat{\phi}_{T,k,\vec{q}}, \quad (6)$$

where

$$\begin{aligned} \hat{\phi}_{T,k,\vec{q}} &\equiv (2\pi)^{-d} \int_{\mathbb{E}_k} e^{-i\vec{q} \cdot \vec{x}} \phi_T(\vec{\vartheta}_k^{-1}(\vec{x})) d\mathbf{v}(\vec{x}) \stackrel{(1)}{=} (2\pi)^{-d} \int_{\mathbb{E}_0} e^{-i\vec{q} \cdot \vec{\vartheta}_k(\vec{\xi})} \phi_T(\vec{\xi}) |\partial \vec{\vartheta}_k / \partial \vec{\xi}| d\mathbf{v}(\vec{\xi}) \\ &= (2\pi)^{-d} \int_{\mathbb{E}_0} e^{-i\vec{q} \cdot \vec{\vartheta}_k(\vec{\xi})} \left(\prod_{\alpha=1}^d \sum_{n=0}^p \Phi_{i^\alpha, n} L_n(\xi^\alpha) \right) |\partial \vec{\vartheta}_k / \partial \vec{\xi}| d\mathbf{v}(\vec{\xi}). \end{aligned}$$

In many applications, especially when u^{hp} -structure rather than domain geometry guides mesh adaption, each \mathbb{E}_k is a d -parallelepiped with center \vec{a}_k and d legs $2\vec{h}_k$, so we have an affinity $\vec{\vartheta}_k(\vec{\xi}) := \vec{a}_k + \vec{h}_k \cdot \vec{\xi}$, and so

$$\hat{\phi}_{T,k,\vec{q}} = (2\pi)^{-d} \left| \vec{h}_k \right| e^{-i\vec{q} \cdot \vec{a}_k} \prod_{\alpha=1}^d \sum_{n=0}^p \Phi_{i^\alpha, n} \int_{-1}^1 e^{-i\vec{q} \cdot \vec{h}_k^\alpha \xi} L_n(\xi) d\xi.$$

Finally, recalling the classical identity (e.g. [1, Exercise 12.4.9]) for the spherical Bessel function $j_n(r)$ of the first kind,

$$L_n(x/\pi) \stackrel{F}{\leftrightarrow} i^{-n} j_n(\pi q), \tag{7}$$

we obtain

$$\hat{\phi}_{i,k,\vec{q}} = \pi^{-d} \left| \vec{h}_k \right| e^{-i\vec{q} \cdot \vec{a}_k} \prod_{z=1}^d \sum_{n=0}^p \Phi_{r^z,n} i^{-n} j_n(\vec{q} \cdot \vec{h}_k^z). \tag{8}$$

Note that most expressions in (8) can be precomputed; objects that may vary during a dynamically adaptive computation, such as \vec{a}_k or \vec{h}_k^z , typically take values from a sparse set, e.g., small integer powers of 2. The computation of (6) now incurs no additional error beyond that of (2). Also note, to generalize to the case $p = p_k^z$ is straightforward.

3. Accuracy of transform for 1D and 2D test cases

Eqs. (6) and (8) were implemented in MatLab[®] and tested using known results for (3). The most immediate test is just (7). That (6) verifies (7) can easily be proved to be merely a corollary of the identity

$$\sum_{i=0}^p w_i L_n(\xi_i) L_{n'}(\xi_i) \equiv \delta_{n,n'} \sum_{i=0}^p w_i L_n(\xi_i)^2 \tag{9}$$

(e.g. [4, (B.2.18)]), so (6) should not perform better on (7) than MatLab[®] “legendre” does on (9), which improves from 11 to 16 digits as p decreases from 18 to 1. This accuracy was verified for (6) applied to (7) for $K = 1$, which implies similar performance on any polynomial $u(\vec{x})$ in this p -range. The next test was to

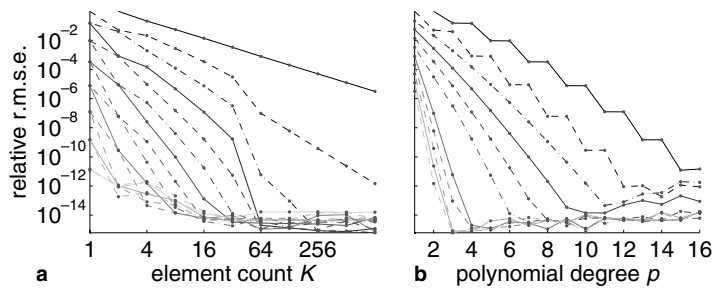


Fig. 1. Relative r.m.s. error in (3) for $u(x) = \sin x$, (a) vs. $K = 2\pi/h$ for $p \in \{1, \dots, 16\}$ (dark to light), and (b) vs. p for $\log_2 K \in \{0, \dots, 10\}$ (dark to light).

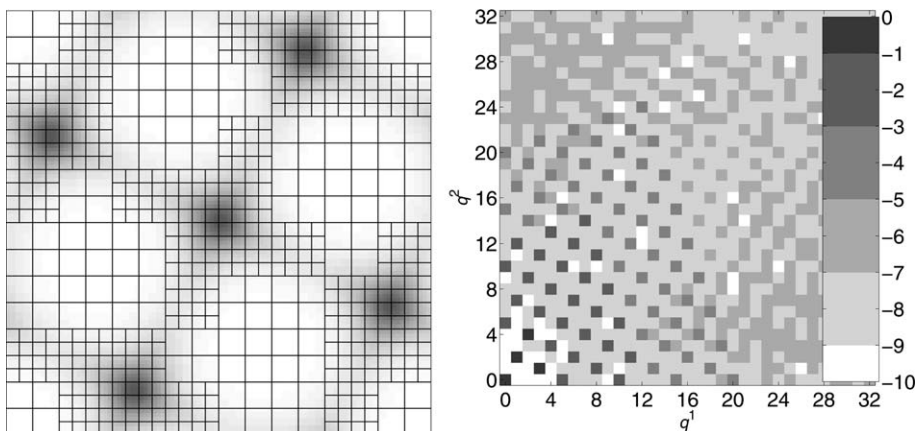


Fig. 2. (Left) u^{hp} (10) over the spatial \vec{x} domain, increasing from light to dark; black lines indicate boundaries of $K = 640$ elements that each contain $(p + 1)^2 = 36$ GLL nodes $\vec{x}_{i,k}$. (Right) pixel image of $\log_{10}(|\hat{u}_q^{hp}| / \max |\hat{u}^{hp}|)$ from (6) vs. q^1 and q^2 .

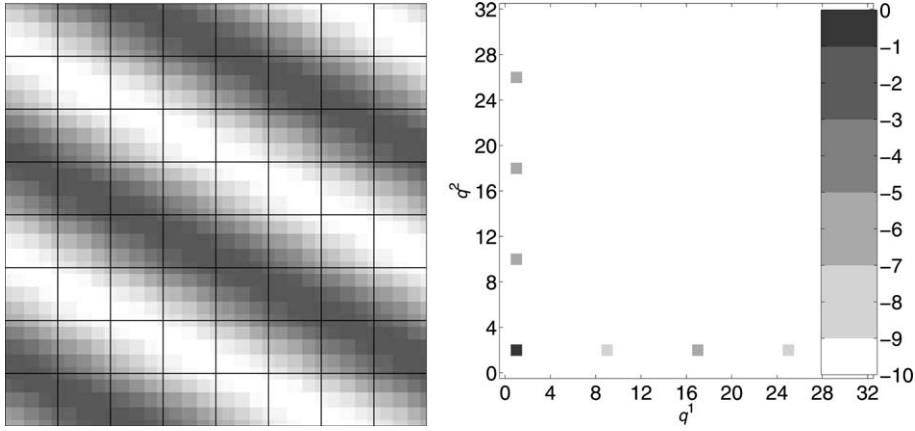


Fig. 3. As in Fig. 2 but for a component of the $t = 0$ state given by (11), in $K = 2^6$ elements.

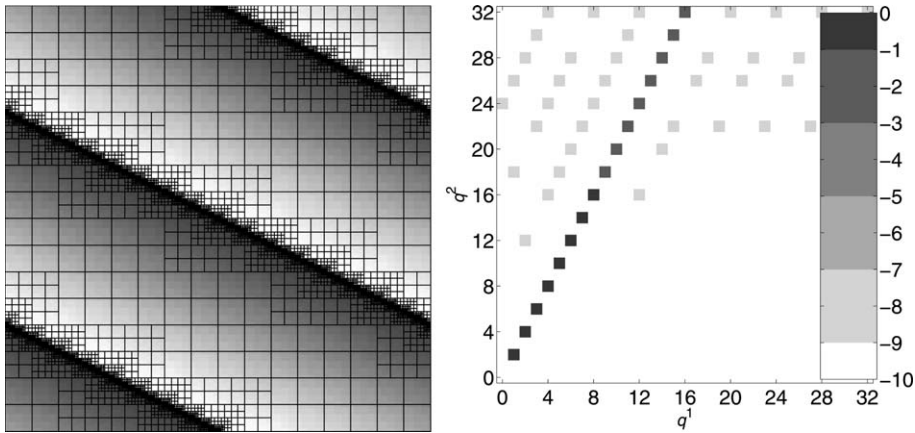


Fig. 4. As in Fig. 3 but for $t = 1.6037/5\pi$ and $K = 18304$ elements.

put $u(x) = \sin x$. Since this is not a polynomial we expect at best to see algebraic convergence w.r.t. K in a uniform meshing $a_k = (k - 1)h - \pi$, $h = 2\pi/K$ and exponential convergence w.r.t. p , as verified in Fig. 1. Note there is no need to test $u(x) = \sin rx$ for $r > 1$ because of scaling.

We conclude by examining three 2D tests with adaptive meshing in the fashion of [5], using MatLab[®]. Fig. 2 shows that (6) verifies (3) in the case [6, (19)]

$$u(\vec{x}) = \sum_{\vec{q} \in \mathbb{Z}^2} e^{i\vec{q} \cdot \vec{r} \cdot \vec{x}} \prod_{\alpha=1}^d e^{b^\alpha |q^\alpha|} \equiv \prod_{\alpha=1}^d \frac{\sinh b^\alpha}{\cosh b^\alpha - \cos \vec{r}^\alpha \cdot \vec{x}}, \tag{10}$$

where

$$b^\alpha = -\frac{2}{5} \text{ and } \vec{r} \doteq \begin{pmatrix} r^1 & r^2 \\ -r^2 & r^1 \end{pmatrix} = \begin{pmatrix} 1 & 2 \\ -2 & 1 \end{pmatrix}.$$

As might be expected, the $|\hat{u}_{\vec{q}}^{hp}|$ peaks found along $\vec{q} \parallel \vec{r}$ are found to decay as $|\hat{u}_{\vec{q}}^{hp}| \propto e^{-0.41|\vec{q}|}$ with a 0.3% residual.¹ In Fig. 3 is shown [6, (22)]

¹ Note, in this plot and those below the \vec{r} -operation serves to instigate mesh adaption, but has the consequence of leaving \vec{q} apparently oversampled in \mathbb{Z}^2 .

$$\vec{u}(0, \vec{x}) := -\vec{r} \sin \vec{r} \cdot \vec{x}. \quad (11)$$

As expected, $\hat{u}_{\vec{q}}^{hp}$ almost vanishes for $\vec{q} \neq \pm \vec{r}$; the six visible coefficients besides $\hat{u}_{\vec{r}}^{hp}$ are all $< 10^{-5} |\hat{u}_{\vec{r}}^{hp}|$, and all other coefficients are $< 10^{-12} |\hat{u}_{\vec{r}}^{hp}|$. Finally, the Burgers equation analytic solution (generalizing [2, (2.5)] to 2D) evolving from (11) at time $t=0$ to $t=1.6037/\pi|\vec{r}|^2$ is shown in Fig. 4. As expected for the nearly \mathbb{C}^0 -discontinuous fronts $\perp \vec{r}$ seen at left, $|\hat{u}_{\vec{q}}^{hp}|$ decays slightly faster than $\mathcal{O}(|\vec{q}|^{-1})$ but *only for wavevectors* $\vec{q} \parallel \vec{r}$. That is, only 16 coefficients are $> 10^{-7} |\hat{u}_{\vec{r}}^{hp}|$, and they all lie along $\vec{q} \parallel \vec{r}$ and decay as $|\vec{q}|^{-1.06}$ with a 0.4% residual. Evidently, (8) imparts enough accuracy to (6) to enable very accurate global spectral analysis of characteristic features, even for extremely complex nonconforming element distributions as in Fig. 4.

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